





MBDS course: « Native Mobile Programming » Part 1 **Grails Framework and REST API**

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Module 1: Back-end development

Groovy – Grails – Project summary





Groovy Language Overview





Context

Groovy, an alternative to Java

- Grails Framework
 - Philosophy
 - > Advantages
 - > Architecture





Groovy

Created in 2003

> Object oriented language for the Java platform

Inspirations

Superset of Java
 Inherit Java strong points
 Enhance Java

Can use Java libraries





Groovy

Syntax

Functionalities

- Closures
- Easy XML / JSON manipulation
- Flexible and complete collection system
- Dynamic typing (def)
- Native support for regular expression
- Native support for markup languages
- String interpolation
- Safe navigation operator (?.)
- Can be executed as a script
- And so on …





Groovy - Dynamic typing

Can use static or dynamic typing
 "def" keyword

> Type checking at runtime

- Pros
 - More flexibility
 - > Quicker coding
 - A variable can have his type changed

Cons

- Need to be more rigorous
- Can lead to unexpected behaviours







Groovy - Assertion

> Use of "assert" (assertions) to check some conditions are met

Define a variable def subject = "Mooc"

// Confirm the variable value assert subject == "Mooc"

// Produce traces on error assert subject == "Mook"

// Prints out Caught: Assertion failed: 'Mooc' false





Groovy - Closures

> Anonymous

- Can take arguments
- Return a value
- Can be assigned to a variable
- Can be stored into a variable
- > Out of the surrounding scope
- Declaration

{ [closureParams ->] statements

- > Optional parameters
 - Comma separated
- > Offers flexibility for simple things





Groovy - Closures - Declaration

Often used with implicit parameter "it"

// Prints out provided parameter, classic declaration def closureA = { def var -> println var } Equivalents def closureB = { println it } // implicit parameter def closureC = { it -> println it } // named parameter, no type defined def closureD = { def it -> println it } // named parameter, dynamic typed variable def closureE = { String it -> println it } // named parameter, typed variable





Groovy - Closures - Call

Different ways to call a Closure

```
// No param closure
def closure = { "mooc" }
// Can be called like this
assert closure() == "mooc"
assert closure.call() == "mooc"
// Closure with param
def closureWithParam = { it }
// Can be called this way
assert closureWithParam("closure") == "closure"
assert closureWithParam.call("closure") == "closure"
```





Groovy - Closures - Examples

```
// Return true if the provided parameter is odd
def isOdd = { int i -> i % 2 != 0 }
assert isOdd(3) == true
assert isOdd(2) == false
```

// Return true if the provided parameter is even
def isEven = { int i -> i % 2 == 0 }
assert isEven(3) == false
assert isEven(2) == true

// Return the surface considering the parameters
def rectSurface = { int w, h -> w * h}
assert rectSurface(2, 3) == 6





is odd is even ameters

Groovy - Collections

Various collection types

- Lists
- Sets
- Maps
- Ranges

A lot of available methods

Simple syntax
 Declaration
 Usage





- OrderedO-based index
- Can hold duplicates
- Can hold various types
- Declaration & manipulation





List Declaration

// Empty List List emptyList = [] // Intergers List List integerList = [1, 2, 3, 4]// Mixed List List mixedList = ['Mooc', 101, [1, 2], 1.01]







Manipulation

List list = ['Paris', 'London', 'Berlin'] // Checking List data assert list.size() == 3 assert list.isEmpty() == false assert list.contains('Berlin') == true







> Manipulation

```
// Declare new List
List list = ['Paris', 'London', 'Berlin']
// Editing current List
list.add('Rome')
assert list == ['Paris', 'London', 'Berlin', 'Rome']
assert list.pop() == 'Paris' // would be the last item < groovy 2.5</pre>
assert list == ['London', 'Berlin', 'Rome']
// This method is creating a new List
assert list.reverse() == ['Berlin', 'London', 'Paris']
```



Not ordered

- Can not hold duplicates
- Can hold various types
- Declaration & manipulation





Declaration

// Empty Set Set emptySet = [] def list = ['Paris', 'London', 'Berlin'] def listToSet = list.toSet() def listAsSet = list as Set







Groovy - Collections - Map

Associative Array

> Keys are strings by default

Not ordered

Very handy to handle structured data





Groovy - Collections - Map

Declaration







Groovy - Collections - Range

Quick way to declare list of sequential values

> Inclusive by default

// Classic Range def inclusiveRange = 11..15 assert inclusiveRange == [11, 12, 13, 14, 15] // Exclusive notation def exclusiveRange = 11..<15</pre> assert exclusiveRange == [11, 12, 13, 14]







Groovy - Collections - Generics

Handy Methods for Collections / Iterables

- > plus : Combine collections
- > minus : Subtract collections
- > each / eachWithIndex : Iterate over Collection item
- collect : Iterate over elements to transform them
- find / findAll / findIndexOf : Filter & search
- Flatten : Self explanatory
- > split : Divide a collection





Groovy - Collections - Plus / Minus

Combine / Subtract collections Create a new collection

```
// Declare new List
List list = ['Paris', 'London', 'Berlin']
// These are creating new Lists
assert list.minus('Paris') == ['London', 'Berlin']
assert list.plus('Rome') == ['Paris', 'London', 'Berlin', 'Rome']
assert list.size() == 3
```





Groovy - Collections - Each

Iterate over collection items

List list = ['Paris', 'London', 'Berlin']

// Iterate and print value
list.each {
 println it

// Prints out London Berlin Rome







Groovy - Collections - Each

> Works with all collection type

```
Map map = [france: 'Paris', uk: 'London', germany: 'Berlin', italy: 'Rome']
map.each {
    println "The capital of $it.key is $it.value"
// Strict equivalent
map.each { key, value ->
    println "The capital of $key is $value"
// Prints out
```





Groovy - Collections - EachWithIndex

> With index if you need to keep track

```
With index
map.eachWithIndex { key, value, index ->
    println "[$index] The capital of $key is $value"
// Prints out
** ** **
   The capital of france is Paris
   The capital of uk is London
   The capital of germany is Berlin
   The capital of italy is Rome
** ** **
```





Groovy - Collections - Collect

Iterate over items and transform them

```
// Collect to edit
def newList = map.collect {
    key, value ->
        [ key.toUpperCase(), value ]
}
assert newList == [
    ['FRANCE', 'Paris'],
    ['UK', 'London'],
    ['GERMANY', 'Berlin'],
    ['ITALY', 'Rome']]
```





Groovy - Collections - Collect

> Can add the collection you want to build as a parameter

```
def newOtherList = []
map.collect(newOtherList) {
    key, value ->
        [ key.toUpperCase(), value ]
assert newOtherList == [
    ['FRANCE', 'Paris'],
    ['UK', 'London'],
    ['GERMANY', 'Berlin'],
    ['ITALY', 'Rome']]
```







Groovy - Collections - Find

def intList = [1, 2, 3, 4, 5, 6, 11, 15] // Returns the first matching element assert intList.find{ it > 5 } == 6 // Returns all matching elements assert intList.findAll{ it > 5 } == [6, 11, 15] // FindAll will always return a list even if no matching element assert intList.findAll{ it > 20 } == []





Groovy - Collections - Other

// Declare new list
def multiDimList = [1, [2, 3], 4, [5, 6, [7, 8], 9]]

// Flatten any depth collection
def flatList = multiDimList.flatten()
assert flatList == [1, 2, 3, 4, 5, 6, 7, 8, 9]

// Split returns a list with two batches
// First batch contains the matching elements
// Second batch contains the rejected values
assert flatList.split { it < 6} == [[1, 2, 3, 4, 5], [6, 7, 8, 9]]</pre>







Groovy - Syntax

 \geq May be surprising, Can omit : > Brackets before methods call

 \geq Dots between successive calls



```
// Declare variables
def left = "west"
def right = "east"
turn left then right
// Prints out
** ** **
west
east
** ** **
```





// Equivalent to turn(left).then(right)

Groovy on Rails : Grails Overview







Grails - Context

- Created in 2005 (Graeme Rocher)
- > Open source agile full stack development framework
- \geq Based on the Groovy language (Grails \rightarrow Groovy on Rails (agile))
- > Built on top of Spring Boot
- Seamless integration with Java
- Built for the JVM





Grails - Concepts & Advantages

- DRY : Don't repeat yourself
- Convention over configuration
- Model driven architecture
- Easy prototyping (scaffolding)
- Plugins
 Spring sec
 - Spring security core




Grails - Concepts & Advantages

Vast and helping community

View technologies – Mainly for HTML / JSON rendering

> Asynchronous capabilities – Promises / Events – RxJava

- Domain-specific languages (DSLs)
 - Validation
 - Querying
 - Rendering





Grails - Concepts & Advantages

- > GORM
 - Hibernate (SQL)
 - MongoDB
 - > Cassandra
- Embedded Application Server
 - Tomcat (Plugin)

 \geq In-memory database for development stage (H2)

- Many IDE available
 - > Intellij IDEA Ultimate edition (best in my opinion, free student licence)
 - > Eclipse
 - > Sublime





Grails - Architecture







Grails - Used by





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ENERGY TRANSFER









Grails - Plugins

Default

- > Application Server : Tomcat / Glassfish
- Database : H2 / Hibernate
- > Web resources handling : Assets
- Useful
 - Security : Spring Security Core / REST
 - > Payment Service Provider : Paypal / Stripe / ...
 - Mail handling
 - Cron Job handling
- Check before using

Restrict usage to prevent performance issues







Modelling, Hibernate, GORM & Querying





Main focus when building a Grails application

- Base attributes
- Constraints
- Relations
- Scalability
- Mappings
- Using GORM DSL





Attributes defined with any base type

class BaseTypes {

byte[] grails_byte_array String grails_string byte grails_byte Character grails_character Integer grails_integer Double grails_double Float grails_float Long grails_long Date grails_date Boolean grails_Boolean

Complete list : <u>Hibernate documentation BasicTypes</u>







Attributes defined with any base type

SHOW COLUMNS FROM BASE_TYPES;							
FIELD	TYPE	NULL	KEY	DEFAULT			
ID	BIGINT(19)	NO	PRI	(NEXT VALUE FOR PUBLIC.SYSTEM_SEQUENCE_05AFABDC			
VERSION	BIGINT(19)	NO		NULL			
GRAILS_BOOLEAN	BOOLEAN(1)	NO		NULL			
GRAILS_BYTE_ARRAY	VARBINARY(255)	NO		NULL			
GRAILS_FLOAT	DOUBLE(17)	NO		NULL			
GRAILS_DATE	TIMESTAMP(26)	NO		NULL			
GRAILS_BYTE	TINYINT(3)	NO		NULL			
GRAILS_LONG	BIGINT(19)	NO		NULL			
GRAILS_CHARACTER	CHAR(255)	NO		NULL			
GRAILS_DOUBLE	DOUBLE(17)	NO		NULL			
GRAILS_STRING	VARCHAR(255)	NO		NULL			
GRAILS_INTEGER	INTEGER(10)	NO		NULL			







- > Relations
 - > One-to-One
 - > One-to-Many
 - Many-to-Many

class User { String username

> // One-to-One Address address

// One-to-Many (Message) and Many-to-Many (Group) static belongsTo = [UserGroup] static hasMany = [messages: Message, groups: UserGroup]





- Unidirectional / Bidirectional
 - Strong impact on performance
 - > Bidirectional when needed only
- Properties added by GORM
 - > id : Long Primary key Auto increment
 - version : Long Used to maintain data consistency

SHOW COLUMNS FROM BASE_TYPES;						
FIELD		TYPE	NULL	KEY	DEFAULT	
ID		BIGINT(19)	NO	PRI	(NEXT VALUE FOR PUBLIC.SYST	
VERSION		BIGINT(19)	NO		NULL	





EM_SEQUENCE_05AFABDC_454A_4743_B392_3ED0262E2B70)

Grails - Hibernate

- > Open source persistence Framework
- > Usable in web or classic application environment
- > Replace a classic DAL (Data Access Layer)
- Provide high level object method access
- Usable with most relational DBMS
- Used in Grails environment through GORM





Grails - GORM

Grails Object Relational Mapping

- Data Access Framework
 Quick data access code
- GORM for ...
 Hibernate (SQL)
 MongoDB (Document oriented)
 Cassandra (NoSQL)
 ...
- Illusion of an object oriented database

> Matching the object with a relational database





Grails - Hibernate / GORM - Pros

Accessing high level object instead of tables

- Easy and quick setup and usage
 No need to setup tables or tables properties
 Dynamic finders for prototyping or simple request
- Transaction handling
- Same syntax whatever the DBMS
 Seamless & painless transition if DBMS migration





Grails - Hibernate / GORM - Cons

> Can be tough in complex projects

> Adding a new layer hinders performances

> Abstraction

- > Does not mean you should not understand what's behind
- > Without a global understanding, will encounter blocking points





Grails - GORM - Querying

- Basic CRUD
- > Dynamic Finders
- > Where Queries
- Criteria Queries
- > Hibernate Query Language (HQL)

Request complexity





Performances

Conclusion

Covered the basics

- Groovy
- Grails

Next steps, go deeper into Grails

- Project structure
- Modelling
- Data handling
- Security

Dive into back office development





Module 2: Back-end development

Project Structure – Querying – Specifics – Scaffolding – Security





Grails - Project Structure

Assets, Configuration, Plugins & Tools





Grails - Project Structure

Convention over configuration File names and location is key

> grails-app : top level directory containing groovy sources

- > assets : front-end ressources, managed by Asset Pipeline Plugin
- > conf : configurations sources
- > controllers : web controllers
- > domain : domain classes
- i18n : internationalization files
- > init : contains BootStrap.groovy file (init data)
- > services : service layer
- > taglib : tag libraries
- > utils : Grails utilities
- views : contains Groovy Server Pages and JSON Views

> src / ...



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Grails - Project Structure

- Convention over configuration File names and location is key
- > grails-app : top level directory containing groovy sources ▶ [...]
- > src / integration-test : self explanatory
- > src / main : groovy sources
- > src / test : unit tests



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Grails - Asset Pipeline Plugin

- Managing and processing static assets
- > Available since Grails 2.4
- Process and minify CSS and Javascript files
- > Built-in taglibs for proper ressources usage
- Can be extended to compile custom statics
 Coffeescript
 - LESS
 - SASS
 - > ...





Grails - Asset Pipeline Plugin

Default manifest files with directives

Default structure

- > grails-app/assets/javascript
- > grails-app/assets/images
- > grails-app/assets/stylesheets

📕 appli	cation.js ×
1 [// This is a manifest file that'll be compiled int
2	
3	<pre>// Any JavaScript file within this directory can b</pre>
4	
5	// You're free to add application-wide JavaScript
6	<pre>// to create separate JavaScript files as needed.</pre>
7	
8	//= require jquery-2.2.0.min
9	//= require bootstrap
10	//= require_tree .
11 (<pre> //= require_self </pre>





o application.js.

e referenced here using a relative path.

to this file, but it's generally better

Grails - Asset Pipeline Plugin - Serving Assets

Served by application server during development & tests

- Should be externalized for production
 - > Dedicated external web server
 - > CDN

```
# grails-app/conf/application.yml
environments:
    # for specific environment
   production:
        grails:
            # specify
            assets:
                # the base url
                url: http://cdn.example.com/
                # the base path
```







storagePath: /var/www/dedicated/web/server

Grails - Asset Pipeline Plugin - Taglibs

> Use Taglibs to create proper references

```
<head>
   %{-- Javascript / CSS inclusion in pages --}%
   <asset:javascript src="application.js"/>
   <asset:stylesheet src="application.css"/>
</head>
<body>
   %{-- Simple reference to asset --}%
   <asset:image src="logo.png"/>
</body>
```





Grails - Configuration

- Not mandatory
- > Mainly useful for overrides
- > Build configuration \rightarrow build.gradle
- \rightarrow Runtime configuration \rightarrow grails-app/conf/application.yml
- Can be externalized

file : grails-app/conf/application.yml server: # Change the application server port this way **port:** 8082 # Change the context path like this contextPath: /myProjectName







Grails - Data Sources

- Provide configuration for database link
 Default settings are completely fine to start with
- Environment specific
- Default database : H2
- Swap database
 - Provide new driver (dependency / manual JAR)
 - Change the driverClassName
 - Change the username & password if needed
 - Edit the JDBC url
 - Restart project
 - Done !





Defined in grails-app/controllers/package/UrlMappings.groovy

Mapping URL

- > Controllers
- > Actions
- > REST Resources
- > No real convention \geq defined and editable

```
class UrlMappings {
    static mappings = {
            constraints {
        "/" (view:"/index")
        "500" (view: '/error')
        "404" (view: '/notFound')
```





"/\$controller/\$action?/\$id?(.\$format)?"{ // apply constraints here

View redirection, static views

"/"(view:"/index")
"500"(view:'/error')
"404"(view:'/notFound')

Redirect on controller / action

// default action : index
"/"(controller: "main")
// equivalent to
"/"(controller: "main", action: "index")

Redirect on REST Resources

"/users"(resources: "user")





Can use

- Embedded variables
- > Optional variables
- Regular expressions

// matching url will be map declared variables
// will match : /promo/product/107
"/\$category/product/\$id"(controller: "product")

// use ? to make variables optionals
// will match : /promo/product/107
// will also match : /promo/product
"/\$category/product/\$id?"(controller: "product")





Can use

- Embedded variables
- > Optional variables
- Regular expressions







Grails - Bootstrap

Located under « init » directory

- > Contains 2 closures
 - > "init" closure called at server start
 - "destroy" closure called when
 - > The servlet instance has been taken out
 - A timeout period has passed
- > Mainly used to setup project essential data
 - Define main Users (admin), Roles (security)
- Useful in development phase
 - > Wipe database data on restart
 - Reset base data with Bootstrap at launch
 - \geq Always save with options
 - \succ Flush : to trigger the persistence operations immediately
 - FailOnError : to stop the application server start if something goes wrong





Grails - Plugins

- > Defined in build.gradle
- Huge plugin base
- Use sparingly
- Default plugins
 - > Hibernate
 - Assets
 - > Tomcat
 - **>** ...
- Useful
 - Spring Security Core
 - Spring Security REST
 - Connectors
 - > ...





Focus on Modelling, Inheritance, Associations, Constraints & Mapping





Grails - Modelling - Inheritance

- > Avoid as much as possible
 - Performance issues
- Default behaviour
 - > Gather all properties in the same table
 - Can't force properties to be "not null" at database level





class Prospect extends User { String prospectRef

Grails - Modelling - Inheritance

new User(username:"user", address: new Address()).save()

new Client(username:"client", clientRef: "clientRef", address: new Address()).save() new Prospect(username:"prospect", prospectRef: "prospectRef", address: new Address()).save()

SEL	SELECT * FROM USER;								
ID	VERSION	ADDRESS_ID	USERNAME	CLASS	CLIENT_REF	PROSPECT_REF			
1	0	1	user	grailsproject.User	null	null			
2	0	2	client	grailsproject.Client	clientRef	null			
3	0	3	prospect	grailsproject.Prospect	null	prospectRef			




SI	SELECT * FROM USER;						
10	D	VERSION	ADDRESS_ID	USERNAME	CLASS	CLIENT_REF	F
1		0	1	user	grailsproject.User	null	1
2		0	2	client	grailsproject.Client	clientRef	1
3		0	3	prospect	grailsproject.Prospect	null	p

- Non matching properties set to null
- Class field added to keep track
- > Default behavior : table-per-hierarchy
- > Override : table-per-subclass with mapping DSL



PROSPECT_REF		
null		
null		
prospectRef		







class Prospect extends User { String prospectRef



SELECT * FROM USER;			
ID	VERSION	ADDRESS_ID	USERNAME
1	0	1	user
2	0	2	client
3	0	3	prospect

> No useless fields > Saves disk space

 \geq Each request requires table joins > Computing cost is higher

Disk access cost is higher

 \geq No systematic better choice \rightarrow decide according to the situation





SELECT * FROM CLIENT;				
ID	CLIENT_REF			
2	clientRef			

Seamless when getting objects

// Retrieve all Users an render as JSON
render User.list() as JSON



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```
- {
       id: 1,
     - address: {
            id: 1
        },
       username: "user"
   },
 - {
       id: 2,
     - address: {
            id: 2
        },
       clientRef: "clientRef",
       username: "client"
   },
  - {
        id: 3,
       prospectRef: "prospectRef",
     - address: {
            id: 3
        },
       username: "prospect"
   -}
]
```

Grails - Modelling - Associations

- Define how domain class interact
- Unidirectional by default
- > Available setups
 - Many-to-one
 - > One-to-One
 - > One-to-Many
 - > Many-to-Many
- Complex cases
 - Multiple properties of the same type
 - > Self referential properties
 - Deal with GORM incorrect guesses





Simplest case

> Unidirectional

> Multiple Books may reference a same Author

> Book references a single Author instance





// Book.groovy
class Book {
 String title
 Author author
}

// Author.groovy
class Author {
 String name

Persist new object with Many-to-one association

// Persist a new Book with a new Author new Book(title: "title", author: new Author(name: "author's name")).save()

// Persist a new Book with an existing Author new Book(title: "title", author: Author.get(1)).save()

// Persist a new Author, assign it to new Books def authorInstance = new Author(name: "new author").save() new Book(title: "title", author: authorInstance).save() new Book(title: "other title", author: authorInstance).save()





Kind of >> One-to-one

Address belongs to User Behave like a One-to-one

> « Belongs to » implies Strong dependency from Address to User > User cascade saves **and deletes** Address can't exist on its own

// User.groovy class User {

// Address.groovy class Address {







```
User.groovy
class User {
   String username
   Address address
// Address.groovy
class Address {
   static belongsTo = [user: User]
```

// Save user AND address instance userInstance.address = new Address() userInstance.save()

// Delete user AND associated address userInstance.delete()





def userInstance = new User(username: "username")

Proper One-to-one

- Foreign key in the weak side of the association (Address)
- hasOne always bidirectional
- Without « belongsTo » > Cascade save
- With « belongsTo » > Cascade delete







static hasOne = [address: Address] // Simple reference

Persist new object with One-to-one association

// Persist a new User with a new Address // No need to explicitly define Address > User attribute new User(username: "username", address: new Address()).save()

// User won't be created, Address is mandatory new User(username: "username").save()

// Address holds reference to User, cannot create Address on its own // Address won't be created new Address().save()





- > User has many instances of Message
- \succ Will create a join table

```
USER_MESSAGE
 USER_MESSAGES_ID
 MESSAGE ID
+
```

- Default names for table and columns customizable with mappedBy
- > Default cascading behaviour
 - Cascade saves and updates
 - > Casdade deletes if Message belongs to User
- > User's property : « messages » will be a « Set »
 - Can be overridden







static hasMany = [messages: Message]

// Instantiate new User def userInstance = new User(username: "username") // Add new Message to userInstance userInstance.addToMessages(new Message(content: "message content")) // Adding multiple Messages ["message", "other message", "another message", "..."].each { userInstance.addToMessages(new Message(content: it))

// Persist userInstance will save User and associated Message userInstance.save()

// Will delete userInstance without deleting Message (no belongsTo) userInstance.delete()





Collection won't be full loaded on first access





s User { String username static hasMany = [messages: Message] Message.groovy s Message { String content

- Fetching a user will fetch messages references
- When iterating over the message Set GORM will fetch the message

// Fetch a User from ID (1)
def userInstance = User.get(1)
// Only messages references at this step

// Iterate over the User messages
// will trigger the fetching of the messages
userInstance.messages.each{
 // Print the message content in the console
 println it.content

- « messages » is a Set> Unsorted
 - > Can be overridden using a List instead of a Set





 \succ Deleting the « Many » side of the association > Declare the « Many » side « belongsTo » the « One » side > Declare an explicit cascading behaviour

> // Instantiate new User def userInstance = new User(username: "username") // Adding multiple Messages ["message", "other message", "another message", "..."].each { userInstance.addToMessages(new Message(content: it))

// Persist userInstance will save User and associated Message userInstance.save()

// Will delete userInstance as well as linked messages userInstance.delete(flush:true)





 \succ Deleting the « Many » side of the association \geq Declare the « Many » side « belongsTo » the « One » side (1) \geq Declare an explicit cascading behaviour (2)

> Example case 1.



class Message {





String content static belongsTo = [user: User]

Deleting the « Many » side of the association
 Declare the « Many » side « belongsTo » the « One » side (1)
 Declare an explicit cascading behaviour (2)

Example case 2.







class Message { String content

& belongsTo >> on the <</p>Many >> side of the association>> Change the database structure

> Without « belongsTo »

Association table









& belongsTo >> on the <</p>Many >> side of the association>> Change the database structure

- > With « belongsTo »
 - No association table
 - > « Many » side references the « One » side







Inconsistent with ORMs

Defined with « hasMany » on both sides

Must declare the owned side of the relationship using « belongsTo »



Author.groovy class Author { String name

> static hasMany = [books: Book] // Author is the **owned** side static belongsTo = Book





>Handled like a « One-to-Many » at database level

Owning side takes responsibility for the persisting
 Cannot cascade saves from the owned side







AUTHOR ID VERSION NAME







Grails - Associations - Sets & Lists

> At code level a « One-to-Many » is a Set

- Not ordered
- Cannot hold duplicates
- > Can be costly if collection is really large
- Can be handled manually (Spring Security)
- Can override Set to List
 - Ordered
 - > Keep unicity constraint from Set
 - > Automatic index handling
 - > Add a new column to keep the index

	BO
+	
+	
+	





OK_AUTHORS AUTHOR_ID BOOK_ID AUTHORS_IDX

Declare constraints within domain class

- Database level constraints
- Code level constraints
- Constraints property
 - property name
 - > named parameters

Default : Properties are « nullable: false »

Makes development safer





Constraint	Description	Example
blank	Validates that a String value is not blank	login(blank:false)
creditCard	Validates that a String value is a valid credit card number	cardNumber(creditCard: true)
email	Validates that a String value is a valid email address.	homeEmail(email: true)
inList	Validates that a value is within a range or collection of constrained values.	name(inList: ["Joe", "Fred", "Bob"])
matches	Validates that a String value matches a given regular expression.	login(matches: "[a-zA-Z]+")
max	Validates that a value does not exceed the given maximum value.	age(max: new Date()) price(max: 999F)
maxSize	Validates that a value's size does not exceed the given maximum value.	children(maxSize: 25)
min	Validates that a value does not fall below the given minimum value.	age(min: new Date()) price(min: 0F)
minSize	Validates that a value's size does not fall below the given minimum value.	children(minSize: 25)
notEqual	Validates that that a property is not equal to the specified value	login(notEqual: "Bob")
nullable	Allows a property to be set to null - defaults to false.	age(nullable: true)
range	Uses a Groovy range to ensure that a property's value occurs within a specified range	age(range: 1865)



DATUM ACADEMY

Constraint	Description	Example
scale	Set to the desired scale for floating point numbers (i.e., the number of digits to the right of the decimal point).	salary(scale: 2)
size	Uses a Groovy range to restrict the size of a collection or number or the length of a String.	children(size: 515
unique	Constrains a property as unique at the database level	login(unique: true)
url	Validates that a String value is a valid URL.	<pre>homePage(url: true)</pre>
validator	Adds custom validation to a field.	See documentation





)			

class User {

String username

String email

static hasOne = [address:Address]

static hasMany = [messages: Message]

static constraints = {

// username can't be empty or null and must be between 5 and 15 char blank: false, nullable: false, size: 5..15 username // email can't be empty or null, has a valid email format and is unique blank: false, nullable: false, email: true, unique: true email // address for a User has to be defined address nullable: false





Grails - Modelling - Mapping

Custom ORM mapping

> Customize

- > Tables name
- Join tables name
- Fields name
- Version handling
- Lazy / Eager fetching
- > Caching strategy
- > Auto timestamping
 - > dateCreated
 - > lastUpdated
- > And many more ...





DATUM ACADEMY

```
static hasOne = [address:Address]
static hasMany = [messages: Message]
    // Custom table name
    table 'frontend users'
   // Prevent version handling
   // Custom column name
   username column: 'user name'
   // Eager fetching for messages
   messages lazy: false
```

Grails - Modelling - Mapping

Custom ORM mapping

Customize

- Tables name
- Join tables name
- Fields name
- Version handling
- Lazy / Eager fetching
- Caching strategy
- > Auto timestamping
 - > dateCreated
 - > lastUpdated
- > And many more ...

class User { static hasMany = [messages: Message] String description Date dateCreated Date lastUpdated static mapping = { // Disable autotimestamping autoTimestamp false // Force field type to 'text' description type: 'text' // Custom join table messages joinTable: [name : 'user messages', key : 'user id', column: 'message id']





Grails - Modelling - Mapping

Cascade behaviour

- \geq save-update : cascades only saves and updates
- > delete : cascades only delete
- \geq all : cascades saves, updates and deletes
- > all-delete-orphan : only with one-to-many, cascades all and delete child when removed from association, also delete children when parent is deleted
- > other cases : <u>http://gorm.grails.org/6.0.x/hibernate/manual/#customCascadeBehaviour</u>

> Defaults

- hasMany cascades save-update
- belongsTo cascades all-delete-orphan







static hasMany = [messages: Message]

// Define cascade behaviour messages cascade: 'all-delete-orphan'

Grails - Controllers

Structure & scopes





Controllers - Basics

> Handle requests

Return responses

- Convention / default configuration
 - > Each action maps to a URI (cf. UrlMappings.groovy)
 - Default action within controller



If index action is defined, it's the default one





Controllers - Scopes (Objects)

- Define objects used to store variables
- Accessible from controllers
- Access using the scopes name in controllers
- > 5 Scopes available
 - > servletContext
 - session
 - request
 - params
 - flash





Controllers - Scopes (Objects)

> servletContext

- Instance of ServletContext
- Also know as Application scope
- > Available across the entire web application
- > One context per web application per Java Virtual Machine

> session

- > request
- > params
- > flash





Controllers - Scopes (Objects)

> servletContext

> session

- Instance of HttpSession
- > Used to store information associated to a user owning an active session
- Usually handled with cookies
- > request
- > params
- > flash




> servletContext

> session

> request

- > Used to store information relative to the current request
- Instance of HttpServletRequest
- Contains all the information about the request
 - Cookies
 - > Format
 - Locales
 - Security definitions
 - Request data
 - Host information

≻ ...

> params

> flash





- > servletContext
- > session
- > request
- > params
 - Multi dimensional mutable map
 - Same scope (range) as request
 - Sort of a "map version" of the request scope
 - Contains all request parameters
 - Usually use this scope to get request GET / POST parameters
 - > Often used to perform data binding
- ➤ flash





- > servletContext
- > session
- > request
- > params
 - Called url

http://myserver.url/test?f name=first name&l name=last name

- > params scope content
 - Image: Sector of the sector
 - I = {LinkedHashMap\$Entry@13071} "I_name" -> "last_name"
 - 2 = {LinkedHashMap\$Entry@13072} "controller" -> "test"
 - **3** = {LinkedHashMap\$Entry@13073} "format" -> "null"

> flash





- > servletContext
- > session
- > request
- > params

> flash

- > Temporary scope
- > Information available for current AND next request
- > Flushed after the next request
- > Useful for specific cases like defining data before a redirect
 - > Often used to display confirmation or informative messages about the previous action





Controllers - Scope (range/reach)

Define the scope (range/reach) of a controller

> Default scope for controller is **prototype**

> Can be overridden globally (application.yml)

- > 3 scopes available
 - prototype
 - session
 - singleton





Controllers - Scope (range/reach)

> prototype

> A new controller instance is created for each request

> session

> A new controller instance is created for each user session

> singleton

- > A unique global instance is created and shared
- > Care with this scope : do not set user specific properties as it will be shared with everyone





Controllers - Interceptors

Based on controllers

- > Used to trigger some actions
 - > Before controller / action execution
 - > After controller / action execution
 - > After the view rendering
- Can include / exclude controllers / actions based on names > Can use regular expressions
- Can define order / priority notion
- \succ Can be used for basic security implementation





Grails - Controllers - Data handling

Data binding & response handling





Data handling

> Data binding

- > Transition between the web / form request data type to Groovy / Java objects
- > Data validation
- > Security

> Responding

- > How to render data to the "user"
- > Formats
- > Using converters
- > Marshallers
- Handy methods (respond)
- > JSONBuilder





- Request to the server
 - > Forms
 - Direct HTTP invocation

 \geq Convert String / Numeric content of the request to the real property type



// Data is set in a map def newUserInstance = new User(map) // and save the newly created User newUserInstance.save()







> Working with associations > Single reference



// Data is set in a map def map = [username: "username", age: "50", address: [address: "3 Groovy Place"]]





class Address { String address User user

> Working with associations > One-to-Many



// Data is set in a map def map = [username: "username", age: "50", address: [address: "3 Groovy Place"], "messages[0]": [content: "Message content"], "messages[1]": [content: "Other message content"]]





String content static belongsTo = [user: User]

 \succ Can be used to update data > Slightly different syntax

```
// Load user
def userInstance = User.get(1)
// Data is set in a map
def map = [ username: "username", age: "50", address: [address: "3 Groovy Place"],
            "messages[0]": [content: "Message content"],
            "messages[1]": [content: "Other message content"]]
// we then bind data to the model object this way
userInstance.properties = map
// and save the updated user
userInstance.save(flush: true)
```





Many other possibilities and cases

Documentation, pretty rich on this subject

- Can get around binding data manually
 - Retrieve data from the request
 - Control format
 - > Update properties accordingly





Data handling - Response

- Model and views
- Respond method
- WithFormat method
- Builders
- Marshallers





Model for controllers is a Map handed to the view

> Different ways to hand this model to the view

- > Selecting the view
 - > Handling with convention
 - > Specific rendering







Declare and return a Map instance



Convention for view selection

/views/controllerName/actionName.gsp







Example : Calling - <u>http://myserver.url/user/show?id=1</u>



- > Will render
 - \geq Data : User instance in a "user" variable
 - > View : Will target the view defined under

/views/user/show.gsp







> Other methods return ModelAndView

 \geq render method

// Render the user instance in the "user" variable [user: User.get(params.id)] // Strictly equivalent return new ModelAndView("/user/show", [user: User.get(params.id)])

// Also equivalent render(view: "/user/show", model: [user: User.get(params.id)])







Preferred way to return data

- > Autonomously handle content negotiation analysing
 - > HTTP Header "Accept"
 - Request parameter
 - VRI extension
- Find the best suited matching mime type

> Tries to render the response with the corresponding type

Content negotiation

Default mime types

> Defined in application.yml

types: hal:

DATUM ACADEMY

```
all: '*/*'
atom: application/atom+xml
css: text/css
csv: text/csv
form: application/x-www-form-urlencoded
html:
  - text/html
  - application/xhtml+xml
js: text/javascript
json:
  - application/json
  - text/json
multipartForm: multipart/form-data
pdf: application/pdf
rss: application/rss+xml
text: text/plain
  - application/hal+json
  - application/hal+xml
xml:
 - text/xml
  - application/xml
```

Example

class User {

String username
Integer age
static hasOne = [address: Address]
static hasMany = [messages: Message]

// UserController.groovy def list()

// Will try to handle content negotation
// Then return the data the most appropriate way
respond User.list()

Calling - <u>http://myserver.url/user/list</u>

- > From web browser > Will try to return corresponding web page (HTTP Error 500 if page does not exist)
- \succ Forging HTTP request (with cURL for example) without any hint about type gives the same result

curl http://myserver.url/user/list -I

- > Will return HTTP/1.1 500 if pages does not exist
- > Will return de page html content if it exist
 - Reminder about conventions

- Same scenario with "Accept" header set curl http://myserver.url/user/list -H "Accept: application/json"
 - > Will return HTTP/1.1 200, meaning "OK" with data

- Can alternatively set the format using URI extension
 curl <u>http://myserver.url/user/list.JSON</u>
 - > Will return HTTP/1.1 200, meaning "OK" with data

Data handling - Response - WithFormat

- \geq Objective is the same
- > Do not handle any autonomous content negotiation analysis
- > Way to provide specific rendering for each content type
- Useful when each content type should not render the same data
- Wildcard to handle « all the other cases »

```
// Store the user list
def userList = User.list()
  Specific rendering for predefined content types
withFormat {
    html {render (template: 'user', model:[userList: userList])}
    json {render userList as JSON}
    '*' {render userList as XML}
```


Data handling - Response - Builder

> Used to build specific response format

- Handy for isolated needs
- \geq No opportunity to customize global rendering for an object > Use marshallers instead
- Extremely verbose and messy

Data handling - Response - Builder

```
def userList = User.list()
def builder = new JsonBuilder()
// Build JSON
def result = builder.users {
    // Iterate over each user of the list
    userList.each {
        // Create new node for each
        User userInstance -> user {
            id userInstance.id
            address (id: userInstance.address.id)
            age userInstance.age
            username userInstance.username
            messages {
                userInstance.messages.each {
                    Message messageInstance -> message(id: messageInstance.id)
render builder.toPrettyString()
```


ACADEMY

Data handling - Response - Marshallers

- \geq Extremely useful if you need to customize the rendering of a given Object
- > Same syntax as Builder
 - Also extremely verbose and messy
- > Allow global declarations
- Can be declared
 - \geq In the Bootstrap.groovy but not ideal
 - > In the Groovy sources directory, cleaner (src/main/grooy)
- \geq Alternatively some plugins helps to keep project cleaner
- > Simply a closure returning map on domain class
- > Have to build custom marshaller for
 - Domain class
 - Domain class collection

Data handling - Response - Marshallers

```
Register marshaller on domain class
JSON.registerObjectMarshaller(User)
```

```
def result = [:]
result.id = it.id
result.age = it.age
result.username = it.username
// Should also declare custom marshaller for associations
// Address & Message
result.address = it.address
result.messages = it.messages
return result
```


Grails - Services

Basics

Services - Basics

Should contain all the reusable business logic
 Avoid business logic in controllers

Located under « grails-app/services » directory

Convention : Class name should end with « Service »

Often in charge of persistence operation

- Should be Transactional in most cases
- Default Transactional before Grails 3.1
- On demand since
 - Transactional Annotation
 - withTransaction method

> Transactional environment must respect rules : A.C.I.D. properties

> A for Atomicity

- > Most basic principle of transactions
- > Either everything or nothing is saved
- Commonly achieved by using BEGIN, COMMIT and ROLLBACK keywords
 - \succ Once a transaction is started (BEGIN)
 - Everything will be executed and saved (COMMIT)
 - > Or everything will be reverted to its original state (ROLLBACK)
- > In Grails environment, Exceptions throw within a transaction can trigger a rollback
 - Rollback can occur event when not explicitly called

> C for Consistency

- > Database state before and after transaction must respect unicity, foreign key or other constraints
 - Consistency must be preserved
 - > Some exceptions for the « in the middle » state
- > I for Isolation
 - Most difficult issue
 - > Define how to handle concurrent read / update / delete on a database
 - > The data I am going to update may have changed between the time read it and the moment I will update
 - \succ Write the data without checking may revert previous changes
 - > Revert the changes I was going to make cancels an action that should have been executed
 - > Going in the middle may lead to a data corruption in the database

►I for Isolation	Tra
Many mechanism to handle this Customizable isolation level	
Depends on the DBMS	Retri
Drawback : Deadlock	F
	Set
Forces DBMS to Rollback "some" transactions	
	C

DATUM ACADEMY

> D for Durability

- > If a commit is validated by the DBMS data integrity must be maintained
- > Even if
 - \geq An error occurs
 - Server is shut down
- > Server must make sure data are not lost

Conclusion

- > Transactions are essentials for data integrity
- > Transactions will lead to issues that should be resolved with good development practices

Services - @Transactional

Can define a service as « Transactional » with this Annotation

- > Can fine tune Transactional behaviour readOnly option
- Can override at method level
- Rollback triggered on RuntimeException throw

@Transactional class UserService { def create() { } @ReadOnly def list() { } @Transactional(readOnly = true) def get() { } **@NotTransactional** def doThis() { }





Services - withTransaction

Programmatic transaction

No annotation needed







new User(name: name, age: age).save()

Services - withTransaction

Programmatic rollback using TransactionStatus

 \geq setRollbackOnly method will set the transaction state as "rollback-only"

```
def edit(Long id, String name, Integer age) {
    User.withTransaction {
        status ->
            userInstance.name = name
            if (age < 18)
            else userInstance.save()
```





def userInstance = User.get(id) userInstance.age = age // If conditions are not met, rollback

status.setRollbackOnly()

Services - Scopes

Like Controllers Services has scopes

- > Default scope
 - Singleton One overall instance of the service
- > Available scopes
 - Prototype new Service instance for each injection
 - Request new Service per request
 - Session new Service for each user session
 - Flash new Service for current and next request
 - \geq Flow new Service for the scope of the flow (web flow)
 - Conversation new Service for the scope of the conversation (web flow)





Services - Injection

> Usage after injection

> Injection by convention

Same goes for

- > Services
- Bootstrap
- > Taglibs

// UserService.groovy class UserService { def create(...) { [...]



// UserController.groovy class UserController { // Injection by name (first is lower case)

def userService

// Can define type, equivalent UserService userService

```
def index() {
     [...]
```



userService.create("Bob", 25)

Grails - GORM & Hibernate







> Create

- > Create an object instance
- > Call save() method to ask Hibernate to persist







class Example { String name Integer rating Boolean isValid

> save & delete

- > flush option : ask an immediate flush of the persistence context, persist or delete immediately
- returns null on validation fail

save specific options

- validate : define if validation should be skipped
- > insert : define if Hibernate should use SQL INSERT, useful to clarify INSERT / UPDATE when assigning ID
- failOnError : if set to "true", will throw an exception and stop the application server if validation fails. Must use when setting essential data.
- > deepValidate : default "true", if set to false, do not validate associations





> Example

Instantiate new User def userInstance = new User(username: "username", email: "user@email.com", description: "description", address: new Address()) .addToMessages(new Message(content: "message content"))

If immediate save is not successful (validation fail) if (!userInstance.save(flush: true)) println "Validation failed, User has not been saved to database"





> Read

> Choose wisely, strong impact long term

// Retrieve the object from database def exampleInstance = Example.get(1)

// Retrieve a read-only object from the database def exampleInstanceReadOnly = Example.read(1)

// Retrieve a proxy for the designated object instance def exampleInstanceLoad = Example.load(1)





> Update

- > Load object instance
- > Edit properties
- Call persist method

> Delete Same as Create with delete() method



Update exampleInstance.save()

Delete



def exampleInstance = Example.get(1) exampleInstance.name = "new name"

exampleInstance.delete()

> Dynamic Finders

- > "Auto-Magically" methods generated using code synthesis at runtime
- > Based on the properties of the class
- Use like a static method
- > Ideal for simple queries
 - > Quickly difficult to read / understand with long queries
 - > No optimisation
- > Where Queries
- Criteria Queries
- Hibernate Query Language (HQL)







Data fetching

// Get from ID, uses cache, one request
def userInstance = User.get(1)

// Strictly identical using dynamic finders
// Slower than previous method
def sameUserInstance = User.findAllById(1)

```
// Get all
def allUsers = User.list()
def alsoAllUsers = User.getAll()
```

// Get & get all on specific property
def user = User.findByUsername("username")
def userList = User.findAllByEmailLike("%@email.com")







> Data fetching

// Use this when you need all raw data def userList = User.getAll()

```
// Same as getAll, can use HQL, support pagination
def sameUserList = User.findAll("from User as u where u.username=?",
                                ['username'],
                                 [max: 10, offset: 5])
```

// Same as getAll, support pagination and few more options def anotherUserList = User.list(max: 10, offset: 5)





> Dynamic Finders

class Book { String title Author author

def bookInstance = Book.findByTitle("title") assert bookInstance instanceof Book

def bookList = Book.findAllByTitle("title") assert bookList instanceof List // even if empty or only one entry

def authorInstance = Author.findByName("authorsName") def otherBookInstance = Book.findByTitleLikeAndAuthor("%title%", authorInstance)









> Operators

- > InList
- > Like / Ilike
- LessThan / LessThanEquals / GreaterThan / GreaterThanEquals
- > IsNull / IsNotNull
- > Between
- ➢ Rlike
- NotEqual
- InRange





Useful for simple cases

> Quickly messy

def exampleInstance = Example.findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValid

ற 🖢 findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValid(String name, Integer lowerRating, Integ

- n findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidAnd...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidBetween...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidGreaterThan...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidGreaterThanEquals...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidIlike...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidInList...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidInRange...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidIsEmpty...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidIsNotEmpty...
- m findAllByNameAndRatingNotBetweenAndVersionGreaterThanAndIsValidIsNotNull...

Pressing Ctrl+Espace twice without a class qualifier would show all accessible static methods





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> Dynamic Finders

- > Where Queries
 - > More flexible than **Dynamic finders**
 - Less verbose than Criteria
 - > Use regular Groovy comparison operators
 - > Two steps
 - Build Query
 - > Execute request
- Criteria Queries
- Hibernate Query Language (HQL)







Operators	Description
==	Strict equality
!=	Difference
>	Greater than
<	Less than
>=	Greater than or equ
<=	Less than or equal
in	Contained within lis
==~	Case sensitive like
=~	Case insensitive lik







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> Examples

class Book { String title Author author

// Build the query def bookQuery = Book.where { title == "title" }

// Execute the built query Book bookInstance = bookQuery.find() List bookList = bookQuery.findAll()

// Alternative for immediate execution List otherBookList = Book.*findAll* { title == "title" } List sortedBookList = Book.*findAll* (sort: "title") { title == "title" }







class Author { String name

Method	Description
second / minute / hour	The second / minut
day / month / year	The day / month / y
lower / upper	Converts a string
length	The length of a stri
trim	Trims a string





// Select comments where creation year is 2019 def commentQuery = Comment.where { year(dateCreated) == 2019





e / hour of a date property

year of a date property

ng

> Complex queries









Subquery functions	Description
avg	The average of all values
sum	The sum of all values
max	The maximum value
min	The minimum value
count	The count of all values
property	Retrieves a property of the resulting entities











> Subqueries

> Impossible with Dynamic finders





class Comment { Integer rating String comment String author

static belongsTo = Book

Grails - GORM - Querying - Criteria

- > Dynamic Finders
- Where Queries
- Criteria Queries
 - More flexible than Where queries
 - A lot more verbose than Where queries
 - > Build with createCriteria() or withCriteria() method
 - > Top level conditions bound with logical "AND"
 - Can group criteria with and / or / not blocks
 - Last resort before using HQL
- > Hibernate Query Language (HQL)





Grails - GORM - Querying - Criteria

Method	Description
eq	Strict equality
ne	Difference
gt	Greater than
lt	Less than
ge	Greater than or equal
le	Less than or equal
inList	Contained within list
like	Case sensitive like
ilike	Case insensitive like





Grails - GORM - Querying - Criteria

> Example

```
// Create criteria on Comment domain
def criteria = Comment.withCriteria {
    // Check "author" property value is equal to "Bob"
    eq("author", "Bob")
    // Check the "comment" property is like "%comment%" with case insensitive
    ilike("comment", "%comment%")
    // Or rating value is greater than 3
    or {
        gt("rating", 3)
```





Grails - GORM - Querying - HQL

- > Dynamic Finders
- > Where Queries
- Criteria Queries
- Hibernate Query Language (HQL)
 - Most flexible option
 - > Addressing queries directly to the ORM
 - > Lesser abstraction, better performances overall
 - > Building queries with find(), findAll() or executeQuery() methods
 - Better than SQL to remain compliant with any DBMS





Grails - GORM - Querying - HQL

> Example

// Classic HQL select def exampleInstance = Example.find("from Example as e where e.name = 'name'")

// With named paramter, always use this method def otherExampleInstance = Example.find("from Example as e where e.name = :name", [name: "name"])





Grails - GORM - Conclusion

	dynamic finder	where clause	criteria	HQL	SQL
simple queries	х	х	х	х	х
complex filters		X	х	х	х
associations		x	х	x	х
property comparisons		x	х	x	х
some subqueries		x	х	x	х
eager fetches w/ complex filters			х	х	Х
projections			х	Х	Х
queries with arbitrary return sets				X	Х
highly complex queries (like self joins)					х
some database specific features					х
performance-optimized queries					х



DATUM ACADEMY

Module 3: REST API

Concepts – Development – Testing – Security







Concepts





Plan

> API REST

- Principe d'implémentation
- Verbes HTTP
- Génération de messages
- > HTTP Status Code
- Formats d'échange
- > HATEOAS : HAL
- Exemple détaillé
- Mécanismes de protection





REST

- Born around 2000
- Roy Fielding PhD
- REpresentational State Transfer
- Relies entirely on HTTP
- Accessing resources
- HTTP verbs usage
- ➢ REST ⇔ RESTful





REST & SOAP

RESTArchitectural principles

> SOAP

> Specification of a standard communication protocol





REST & SOAP

> Architectures to provide web

- Major differences
 - Implementation
 - Readability
 - > WSDL
 - Required message format
 - Accessible methods
 - Service location




REST & SOAP - Pros & Cons

> REST

- > Achitecture / Pattern
- > Format agnostic
- Relies entirely on HTTP
- Lightweight
- Easily readable
- Cache handling (HTTP GET)
- Should provide documentation
- > Stateless
- No overload
- Less verbose
- > No added functionalities (Security ?)

- > SOAP
 - Protocol
 - > XML only
 - Not limited to HTTP
 - > Heavy duty
 - > Less readable
 - > HTTP POST, no Cache
 - > WSDL
 - > Either Statefull or Stateless SOAP Enveloppe + Optional Headers

 - > Well structured
 - > Optional layers to add functionalities





REST & SOAP

No real winner

Both viable solution for different cases

> SOAP

- Security is a must
 - Handling health data
 - Banking area
- Need other layers to add functionalities

➢ REST

- Prototypes
- Need for a high Client Server segmentation
- Need something else than XML





Client – Server Segmentation

- > Improve portability of user interfaces
- Improve scalability
 - Focus on Server
- Independent components
 - Simplifies evolutions

Cacheability

- Clients and Servers can cache responses data
- Responses must be declared as cacheable (if it's true)
 - Prevent User from getting outdated or wrong data
- Improve extensibility





> Stateless

- > State management is achieved by the Client
- > Server do not store any context about Client
- Improve Client Server segmentation
- > Client requests must contain all necessary information to allow Server to respond accordingly
- Exception for session information storage
 - \geq So User doesn't have to send identification data each time
- > No permanent link between Client and Server
 - > No Server monopolization by a Client
 - > No Server saturation if handling multiple Clients at once
 - > Better extensibility





Layered system

System may be layered with hierarchy notion

- Constrain component behaviour
- Each component cannot access component beyond n+1 or n-1
 - Each component is less complex
 - Reduce overall complexity
- > Ability to handle growing needs
 - Load balancers
 - Intermediary servers
 - Must be transparent
- Drawback, more layers, more latency
 - > Can be limited with shared caches





Code on demand (Optional)

- >Server can temporarily extend client functionalities providing executable code
 - > Java applets
 - > Javascript
- > Increase flexibility
- Reduce visibility
- > Security





Uniform interface – 4 constraints

- \geq Resources identification
 - Use URIs to idenfify a resource
 - Representation is not the resource itself
 - \succ Allow components to evolve independently
- Resource manipulation through representations
 - > Once a resource is known, can manipulate with HTTP methods (GET, POST, PUT & DELETE)
- > Self descriptive messages
 - > Each message include enough information to understand how to handle it (formats, cache timestamps)
- > Hypermedia as the engine of application state (HATEOAS)
 - > Responses should include links, allowing client to « browse » available actions on the current resource

Pros & cons

- > Data is normalized, structire is predictable
- Component evolution is easier
- Client side implementation can be more challenging
- Reduce overall performances





REST API

Implementation principle





REST - Implementation principle

- Define resources and resources collections
- Create resources
 - Attributes
 - Constraints
- Define exchange format
 - Unique format
 - > Multi format





REST - Implementation principle

Message semantic linked to HTTP methods

- HTTP Verbs / Methods RFC2616
 - > GET : Retrieve a resource / resource collection representation
 - \geq POST : Create a new resource
 - > PUT / PATCH : Update an existing resource
 - \geq DELETE : Delete a resource
 - \geq HEAD : Retrieve metinformation about a resource (~GET)
 - Should not have any body
 - > Only metadata
 - >OPTIONS : Determine requirements and available actions without initiating a resource retrieval
 - Underestimated part of HTTP protocol
 - Can be used to improve services interconnection





REST - Format handling

Client asks format with « Accept » Header

```
Accept: <MIME_type>/<MIME_subtype>
Accept: <MIME_type>/*
Accept: */*
```

Server confirms with « Content-type » Header

```
Content-Type : <MIME_type>/<MIME_subtype>
Content-Type : <MIME_type>/*
Content-Type : */*
```







HTTP Methods





REST - HTTP Methods - GET

- Used to retrieve a resource representation
 - No body
 - Parameters after URI
 - Cacheable
 - Bookmarkable
- Never create / update / delete a resource
- Idempotent
- Return
 - > HTTP 200 (OK)
 - > HTTP 404 (NOT FOUND)
 - > HTTP 400 (BAD REQUEST)





REST - HTTP Methods - POST

Used to create a resource

- Not cacheable
- Not bookmarkable

> Alternative to GET when too much parameters

- Return
 - > HTTP 201 (CREATED)
 - HTTP 204 (NO CONTENT)
 - > HTTP 404 (NOT FOUND)
 - > HTTP 400 (BAD REQUEST)





REST - HTTP Methods - PUT

> Used to update a resource

- > Not cacheable
- > Not bookmarkable
- Some APIs create resource if targetted resource is not found
- > Idempotent
- > Return
 - > HTTP 200 (OK)
 - > HTTP 201 (CREATED)
 - HTTP 204 (NO CONTENT)
 - > HTTP 404 (NOT FOUND)
 - > HTTP 400 (BAD REQUEST)





REST - HTTP Methods - PATCH

Used to update a resource

- Not cacheable
- Not bookmarkable

Should be preferred to PUT for partial updates

- Return
 - ➢ HTTP 200 (OK)
 - > HTTP 204 (NO CONTENT)
 - > HTTP 404 (NOT FOUND)
 - HTTP 400 (BAD REQUEST)





REST - HTTP Methods - DELETE

Used to delete a resource

- Not cacheable
- Not bookmarkable
- Return
 - > HTTP 200 (OK)
 - > HTTP 204 (NO CONTENT)
 - > HTTP 404 (NOT FOUND)
 - HTTP 400 (BAD REQUEST)





REST - HTTP Methods - OPTIONS

> Used to retrieve available communication options

- \succ Not cacheable
- > Not bookmarkable
- \geq No action on resources
- > Return
 - > HTTP 200 (OK)
 - > HTTP 404 (NOT FOUND)

HTTP/1.1 200 OK Allow: GET, HEAD, POST, OPTIONS Content-Type: text/html; charset=UTF-8 Date: Wed, 25 Sep 2019 13:17:54 GMT Content-Length: 0







REST - HTTP Methods - HEAD

Used to retrieve metainformation

- > Cacheable
- > Not bookmarkable
- Should not return any body
- > Same header as GET on same resource
- > Return
 - > HTTP 200 (OK)
 - > HTTP 404 (NOT FOUND)

```
HTTP/1.1 200 OK
Content-Type: text/html; charset=UTF-8
Date: Wed, 25 Sep 2019 13:17:54 GMT
Content-Length: 15426
Last modified: Tue, 24 Sep 2019 00:00:00 GMT
```









Exchange





REST - Exchange (1)

Client side – Request building

- Define resource
 - Singleton resource
 - Resource collection
- > Define the action, use appropriate HTTP method
 - > GET
 - POST
 - > PUT
 - PATCH
 - > DELETE
 - > HEAD
 - > OPTIONS





REST - Exchange (2)

Server side – Request handling & resolution

Define requested resource (URI)

> Define HTTP method used

- > (Optional) Access control & permissions Read and check token
- > Resolve action
- Generate response
 - > Define format
 - > Return resource or resource collection representation with appropriate format
 - > Return appropriate HTTP response code





REST - Exchange (3)

Client side - Response reading
 Check HTTP response code
 HTTP 2xx response code : success
 HTTP 3xx response code : redirection
 HTTP 4xx / 5xx response code : error
 HTTP 2xx, if request method was
 GET : Parse response to retrieve resource representation
 POST : Resource was successfully created
 PUT / PATCH : Resource was successfully updated
 DELETE : Resource was successfully deleted
 HTTP 4xx / 5xx
 An error occured
 May find reasons in the response
 HTTP response code may help





REST - Exchange - Conclusion

> Very similar to regular HTTP exchanges

- Request building is basic
 - Depends on environment
 - > Native mobile development using basics libraries
 - Web development using Ajax
- Response handling
 - > XML / JSON / ... parser





REST - Exchange - Conclusion

Testing

- > Browser development and debugging tools
 - Chrome DevTools
 - Firefox Firebug
- CURL
- Postman
- Knowledge of HTTP is a must : <u>RFC2616</u>
- HTTP response codes : List
- Basic knowlegde about redirections





REST API

HTTP Response Codes





REST - HTTP Response Codes

> 200 OK

- Request was successfull
- Content depends on used HTTP method

> 201 CREATED

- Request was successfull
- Resource was created

> 204 NO CONTENT

- Request was successfull
- No data was returned





REST - HTTP Response Codes

> 400 BAD REQUEST

- > Server wont process request due to an error
 - > Malformed request
 - > Error on provided parameters
 - > ...

> 401 UNAUTHORIZED

 \geq Server will not allow access to define resource without proper authentication

> 403 FORBIDDEN

> Request was valid but the provided authentication do not allow access to this resource

> 404 NOT FOUND

Requested resource is not be found





REST - HTTP Response Codes

> 405 METHOD NOT ALLOWED > HTTP method used is not supported

> 500 INTERNAL SERVER ERROR

- Generic error message
- > Often returned by application or web server
- Should not be intentionally returned, too vague
- > 301 MOVED PERMANENTLY
 - Provide a new URI for requested resource
 - Use this to redirect request with trailing slash

> 302 FOUND – MOVED TEMPORARILY

Provide a new URI for requested resource





REST API - HATEOAS & HAL

Hypermedia As The Engine Of Application State





REST - HATEOAS - Concept

Hypermedia As The Engine Of Application State REST Constraint

- Client does not have to know the deployed application
- Increase Client Server segmentation





REST - HATEOAS - Concept

Classic response from a REST API

HTTP/1.1 200 OK Content-Type: application/xml Content-Length: ...





REST - HATEOAS - Concept

Response from a REST API implementing the HATEOAS Constraint

```
HTTP/1.1 200 OK
Content-Type: application/xml
Content-Length: ...
```

```
<?xml version="1.0"?>
<account>
   <account number>12345</account number>
   <balance currency="usd">100.00</balance>
   <link rel="deposit" href="https://somebank.org/account/12345/deposit" />
   <link rel="withdraw" href="https://somebank.org/account/12345/withdraw" />
   <link rel="transfer" href="https://somebank.org/account/12345/transfer" />
   <link rel="close" href="https://somebank.org/account/12345/close" />
 </account>
```





REST - HATEOAS - HAL

> HAL : Hypertext Application Language

> One of many HATEOAS implementation

Principles

- Simple format to link resources
- Make the API browsable
- More difficult to set up at first
 - Many libraries to produce and consume HAL
- Define conventions to describe resources as JSON or XML





REST - HATEOAS - HAL

> Objectives

- > Spend less time on format design
- > Focus on implementation and documentation
- > Build « explorable » APIs
- > Associations enable resources identification and possible interractions
- > Base entry point allow developer to discover links
- Can be considered as an API descriptor

API exploration makes documentation « almost useless »





REST - HATEOAS - HAL

Based on two types of representations

Resources

- Contain links
- Define other subresources
- Define a state

≻Link

- Define a target (URI)
- Linked to a relation (rel)
- Contains optional properties to manage version and format handling




REST - HATEOAS - HAL









REST - HATEOAS - HAL - Example

 \geq Resource links (1)

 \geq Resource properties (2)

Subresources and their links (3)



"self": { "href": "/orders" }, "ea:find": { "href": "/orders{?id}", "templated": true }, "ea:admin": [{ "href": "/admins/2", "title": "Fred" }, { "href": "/admins/5", "title": "Kate" 'currentlyProcessing": 14, "shippedToday": 20, 'embedded": { "ea:order": [{ " links": { }, "total": 30.00, "currency": "USD", "status": "shipped" }, { " links": { }, "total": 20.00, "currency": "USD", "status": "processing" }]

218

links": {

DATUM ACADEMY

```
"curies": [{ "name": "ea", "href": "http://example.com/docs/rels/{rel}", "templated": true }],
"next": { "href": "/orders?page=2" },
```

2

```
3
"self": { "href": "/orders/123" },
"ea:basket": { "href": "/baskets/98712" },
"ea:customer": { "href": "/customers/7809" }
"self": { "href": "/orders/124" },
"ea:basket": { "href": "/baskets/97213" },
"ea:customer": { "href": "/customers/12369" }
```

REST - HATEOAS - CURIES

- Compact URIs
- Shortcut for links
- > May have many different
- \succ Use of a placeholder ({rel})
 - Calling find method on <u>http://example.com/docs/rels/orders{?id}</u>

```
" links": {
   "self": { "href": "/orders" },
   "curies": [{ "name": "ea", "href": "http://example.com/docs/rels/{rel}", "templated": true }],
   "next": { "href": "/orders?page=2" },
    "ea:find": {
       "href": "/orders{?id}",
        "templated": true
    },
```





REST - HATEOAS - HAL - Content Type

Classic REST

json:

- application/json
- text/json

xml: - text/xml

> Specific to implementation

hal:

- application/hal+json
- application/hal+xml





- application/xml

REST API - Detailed Example

Basic REST API implementation & Testing







REST - Implementation example

Basic model with two entities

```
class Book {
   String title
   String author
   Date dateCreated
   static belongsTo = [library: Library]
}

Class Library {
   String name
   String address
```





s Library { String name String address static hasMany = [books: Book]

REST - Implementation example

Initialisation data

```
class BootStrap {
   def init = { servletContext ->
        new Library(name: "Library name", address: "Library address")
            .addToBooks(new Book(title: "Library's first book", author: "Unknown"))
            .addToBooks(new Book(title: "Library's second book", author: "Unknown"))
            .addToBooks(new Book(title: "Library's last book", author: "Unknown"))
            .save(flush:true, failOnError: true)
```





REST - Implementation example - Resources

> Resource available

> Library

- > Library resource representation http://my.server.com/library/{id}
- Library collection representation http://my.server.com/libraries

> Book

- > Book resource representation http://my.server.com/book/{id}
- Book collection representation http://my.server.com/books







REST - Implementation - Available actions

URI	Description	Réponses
GET <u>http://server/library/</u> GET <u>http://server/libraries/</u>	Retrieve library list	200 OK + Resource 404 /
POST http://server/library/ http://server/libraries/	Create library	201 OK 404 /
GET http://server/library/id	Retrieve library from id	200 OK + Resource 404 /
PUT http://server/library/id	Update library	200 OK 404 /
DELETE http://server/library/id	Delete library	200 OK 404 /







collection representation

representation

REST - Implementation - Available actions

URI	Description	Réponses
GET <u>http://server/library/</u> GET <u>http://server/libraries/</u>	Retrieve library list	200 OK + Resource 404 /

 \geq Two ways to access resource collection (GET / POST)

- <u>http://server/library</u>
 - > Considered by many as wrong or not enough precise

<u>http://server/libraries</u>

- Considered as the best option
- Some may use both with proper redirection







collection representation

REST - Implementation - Available actions

URI	Description	Réponses
POST http://server/library/ http://server/libraries/	Create library	201 OK 404 /
PUT http://server/library/id	Update library	200 OK 404 /

Important to differentiate resource from resource collection

GET and POST requests will target resource collection

> GET / PUT / PATCH / DELETE requests will target a simple resource Identified by ID









REST - Implementation - Available Actions

GET http://server/libraries/

```
£
    id: 1,
   title: "Library's first book",
 - library: {
        id: 1
    },
    dateCreated: "2019-10-02T10:10:29Z",
    author: "Unknown"
}
```









```
title: "Library's first book",
    id: 1
```

```
dateCreated: "2019-10-02T10:10:29Z",
author: "Unknown"
```

GET http://server/library/1

REST - Implementation - Testing

Client Url Request Library
 Build and execute HTTP requests
 Retrieve server response

> Options importantes

- ➤ -X HTTP method
- -I Prints out response header
- -H Define request header
- -d Define request data

-d '{"title":"Along Came A Spider"}'

≻ -v Verbose







- Steps for the simplest handmade REST API
- Create a controller to handle client requests « ApiController »
- > Define methods to handle the differents entry points

```
class Book {
                                                class Library {
    String title
                                                    String name
    String author
    Date dateCreated
    static belongsTo = [library: Library]
```





- String address

static hasMany = [books: Book]









 \succ Test it with a cURL request

\$ curl http://localhost:8080/api/book -I HTTP/1.1 200 **Content-Type:** text/html;charset=utf-8 Transfer-Encoding: chunked Date: Wed, 02 Oct 2019 17:33:29 GMT





REST - Implementation

Basic implementation > Handle basic errors > Handle request methods > Handle basic formats

In any case Return explicit HTTP code



def book() { switch(request.getMethod()) **E**DATUM case "GET": ACADEMY if (!params.id) **return** response.status = 400 **def** bookInstance = Book.get(params.id) if (!bookInstance) **return** response.status = 404 response.withFormat { xml { render bookInstance **as** XML} json { render bookInstance as JSON } break case "PUT": break case "PATCH": break case "DELETE": break default: **return** response.status = 405 break **return** response.status = 406



\succ Test it with a cURL request

```
$ curl http://localhost:8080/api/book/1 -H "Accept: application/json" -X GET -i
HTTP/1.1 200
Content-Type: application/json;charset=UTF-8
Transfer-Encoding: chunked
Date: Wed, 02 Oct 2019 17:47:49 GMT
```

Data content







> Testing errors as well : unhandled content type

\$ curl http://localhost:8080/api/book/1 -H "Accept: text/csv" -X GET -i HTTP/1.1 406 **Content-Length:** 0 Date: Wed, 02 Oct 2019 17:47:49 GMT

Other case : unhandled HTTP method

\$ curl http://localhost:8080/api/book/1 -H "Accept: text/json" -X POST -i HTTP/1.1 405 **Content-Length:** 0 Date: Wed, 02 Oct 2019 17:47:49 GMT





> Handle format > With methods

response.withFormat { xml { render bookInstance **as** XML} json { render bookInstance as JSON }

> With simple logic







switch (request.getHeader("Accept")) case 'text/json': case 'application/json': render bookInstance **as** JSON break case 'text/xml': case 'application/xml': render bookInstance **as** XML break

> API generation with Annotations

Full REST API

> All formats handled

```
class Book {
    String title
    String author
    Date dateCreated
    static belongsTo = [library: Library]
    static constraints = {
```





@Resource(uri = 'books', formats=['json', 'xml'])

Can map REST resources from URLMappings

```
class UrlMappings {
    static mappings = {
        "/books"(resources: "book", excludes:['update','create'])
        "/books"(resources: "book", includes:['index', 'show', 'delete'])
        "/books" (resources: "book")
            "/authors" (resources: "author")
```





REST API - Security

Protection mecanisms





REST - Security

One of main issues with REST APIs

- Many solutions
 - > Authentication
 - Token
 - Signature
 - Single usage signed requests
 - > HTTPS





REST - Security - Hash

- Fingerprint of a file / string / ...
- > Fixed size
- > Originally for integrity checks
- > Weaknesses : Hash reversal
 - Dictionnaries Brute force
 - Matching list of strings and hashes
 - > 500 most used passwords = 75% of users
 - > Few seconds if less than 6 characters (including letters, numbers and special characters)
 - Rainbow tables
 - Same principle but precomputed
 - > Trading processing for storage
 - > Weak against salted hash (cannot precompute all possible passwords with all possible salt)





REST - Security - Authentication

 \geq Responds to the need to identify the sender of the request

- Classic authentication
 - \geq Send login + password (hash) in the request
 - > Always use a "salt" improve safety
- > Problems
 - > Can brute force easily
 - > Credentials sent
 - \geq If the request is intercepted we can have fun on the API with the retrieved identifiers





REST - Security - Token

Simple implementation to limit exchanges containing credentials \geq The credentials are sent to retrieve a token with a limited lifetime \geq We then use the "Token" to play the role of credentials \succ The token have no obvious link with the credentials \geq We limit the risks

Problem

> If the "Token" is intercepted, we can always use the API until the token timeout





REST - Security - Signature

 \geq Aims at guaranteeing the identity of the sender as well as the integrity of the request

- > Using HMAC type algorithms
- Calculated via a "Hash" in combination with a secret key
- > Sender
 - > Encrypt the document and the hash of the document with his private key
- Receiver
 - \succ Identify the sender by decrypting the whole thing to get the hash (can be created only by the private key) wearer)
 - Verify document integrity rebuilding the hash of the document and comparing

 \geq In case of interception, you can not recreate a valid signature for a new request

Problem

If the request is intercepted, it can be replayed





REST - Security - Signature

Encryption/Decryption: Alice souhaite envoyer un document à Bob. Elle dispose de la clef publique de Bob. Bob a également cette clef, ainsi que la clef privée qui lui correspond (et qu'il est le seul à avoir).

ALICE



Crypte le document avec la clef publique de Bob







Décrypte le document avec sa clef privée

REST - Security - Signature

Signature/vérification: Bob souhaite envoyer un document à Alice. Alice pourra le vérifier et garantir qu'il vient bien de Bob.





Authentifie la signature avec la clef publique de Bob

REST - Security - Single use signed requests

 \geq Used by the majority of serious REST API providers

Additional storage of the "Timestamp" of the last request by the Client and the Server

 \geq Use this timestamp for the creation of the signature

 \geq Overcomes the last remaining problem: even if the request is intercepted, it can not be replayed







REST - Security - HTTPS

> Channel security

 \geq Assurance for the server that the request received is identical to the one sent

 \geq Assurance that the sender is the person claiming to have sent the request

- End-to-end encryption
- \geq Man in the middle useless

Combined with other methods for added security





REST - Security - HTTPS

> Channel security

 \geq Assurance for the server that the request received is identical to the one sent

 \geq Assurance that the sender is the person claiming to have sent the request

- End-to-end encryption
- \geq Man in the middle useless

Combined with other methods for added security



